

4th Quarter of 2025

NYC Administrative Code	Criminal Summonses	Civil Summonses	Seizures
19-506(b)(1)	0	862	0
19-506(b)(2)	1	0	0
19-506(c)(1)	0	0	0
19-506(d)	0	34	0
Total	1	896	0

RuleNumber	Manhattan	Bronx	Brooklyn	Queens	Staten Island	Total
19-506(b)(1)	113	51	181	516	1	862
19-506(b)(2)	0	0	1	0	0	1
19-506(c)(1)	0	0	0	0	0	0
19-506(d)	10	3	2	19	0	34
Total	123	54	184	535	1	897

NYC Administrative Code	Manhattan Precincts	1	5	6	7	9	10	13	17	19	20	22	23	24	25	26	28	30	32	33	34	MTS	MTN
19-506(b)(1)	113	7	17	0	0	0	2	0	9	0	0	0	0	0	3	5	0	0	1	2	0	27	40
19-506(b)(2)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
19-506(c)(1)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
19-506(d)	10	0	0	0	0	0	0	0	5	1	0	0	0	0	1	0	0	0	0	1	0	1	1
Total	123	7	17	0	0	0	2	0	14	1	0	0	0	0	4	5	0	0	1	3	0	28	41

NYC Administrative Code	Bronx Precincts	40	41	42	43	44	45	46	47	48	49	50	52
19-506(b)(1)	51	15	0	0	9	8	13	0	2	0	4	0	0
19-506(b)(2)	0	0	0	0	0	0	0	0	0	0	0	0	0
19-506(c)(1)	0	0	0	0	0	0	0	0	0	0	0	0	0
19-506(d)	3	0	0	0	0	1	1	0	0	0	0	1	0
Total	54	15	0	0	9	9	14	0	2	0	4	1	0

NYC Administrative Code	Brooklyn Precincts	60	61	62	63	66	67	68	69	70	71	72	73	75	76	77	78	79	81	83	84	88	90	94
19-506(b)(1)	181	19	0	0	18	0	0	3	0	13	0	9	0	6	106	2	0	0	0	4	0	0	0	1
19-506(b)(2)	1	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0
19-506(c)(1)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
19-506(d)	2	0	0	0	0	0	0	0	0	0	0	1	0	0	1	0	0	0	0	0	0	0	0	0
Total	184	19	0	0	18	0	0	3	0	14	0	10	0	6	107	2	0	0	0	4	0	0	0	1

NYC Administrative Code	Queens Precincts	100	101	102	103	104	105	106	107	108	109	110	111	112	113	114	115	116	JFK	LGA
19-506(b)(1)	516	0	4	0	30	1	0	3	4	6	15	14	0	2	17	2	16	0	324	78
19-506(b)(2)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
19-506(c)(1)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
19-506(d)	19	0	0	0	0	0	0	0	0	0	1	3	0	1	0	0	3	0	7	4
Total	535	0	4	0	30	1	0	3	4	6	16	17	0	3	17	2	19	0	331	82

NYC Administrative Code	Staten Island Precincts	120	121	122	123
19-506(b)(1)	1	0	0	1	0
19-506(b)(2)	0	0	0	0	0
19-506(c)(1)	0	0	0	0	0
19-506(d)	0	0	0	0	0
Total	1	0	0	1	0